

2017 Dongguk International Summer School



Academic Calendar and Registration

International Summer School

Session 1	Orientation: July 3rd
	Lecture: July 3rd - July 14th
Session 2	Orientation: July 17th
	Lecture: July 17th - July 28th

※ Early Bird Registration Deadline: March 31(20%), April 28(10%)

Global Internship

Pre-education	July 3rd - July 7th, 2017
4-Week Internship	July 10th - August 4th
6-Week Internship	July 10th - August 18th

Fees and Payment

Application Fee	USD 50
Tuition Fee	USD 550/course
On-Campus Dormitory	USD 20/day

※ Global Internship Fee: USD 800(4 weeks), USD 1,000(6 weeks)

Application

Wepage	http://diss.dongguk.edu/
Deadline	June 9th
Contact	summer@dongguk.edu

Summer Curriculum

International Summer School

Areas-education	Courses
Religious Studies	Inter-Religious Dialogue Between Catholicism and Buddhism
Buddhist Studies	Buddhism and Buddhist Practice
	Meditation and the Ego
Korean Studies	Korean Popular Culture
	Korean Language & Culture (Basic, Intermediate)
	North Korea and Politics of East Asia
Cultural Studies	Comparative Cultural Studies on 3 East-Asian Countries : Korea, China and Japan
Architecture	Contemporary Seoul: Design and Architecture
Criminal Justice	Comparative Criminal Justice System and Practices
Film & Digital Media	Comparative Studies on World Cinema
	Introduction to Korean Film
	The Short Film Production Workshop
Business & Economy	The Global Economy: Prospects and Challenges
	Korean Economic Development and Korean World-Class Corporations

※ Course Schedules are to be fixed and posted on its webpage(<http://diss.dongguk.edu>) in mid January, 2017

Global Internship

Internship	Relevant Majors/Business Areas	Major Projects	Quota
Company Internship	Computer Science, MIS, IT, Marketing, Business Consulting, Mobile Application, Online Language Program, Game Development, Social Service(Music)		20
NUI/NUX Platform Research Center	Multimedia Engineering Computer Engineering Robot Software Engineering Digital Contents Engineering Game Engineering	Artificial Intelligence for Robots & Game Virtual Reality Applications Game Engine & Contents Human Computer Interactions Natural User Interface & Natural User Experience Robot Software Programming Drone Programming	2
Academy of Nano-Information Technology	Physics, Electronic Engineering, and Materials Engineering	Research on Manufacturing Process of Semiconductor Device	2

※ Cultural activities will be run on the weekdays and weekends upon students' application.

