

BACHELOR OF SCIENCE IN DIGITAL TECHNOLOGY & DESIGN WITH A CONCENTRATION IN GAME DESIGN

8 Semester Plan

Year 1				Year 1			
Fall Semester				Spring			
Course No.	Course Name	Hrs	Gen Ed	Course No.	Course Name	Hrs	Gen Ed
ENG 1003	Composition I	3	X	ENG 1013	Composition II	3	X
MATH 1023	College Algebra	3	X	BIO 1003/1	Biological Sci + Lab	4	X
PSY 2013	Intro to Psychology	3	X	DIGI 1113	Design Literacy	3	
UC 1013	Making Connections	3		Elective	Elective	3	
ISBA 1503	Microcomputer Applications	3		Elective	Elective	1	
Total Hours		15		Total Hours		14	
Year				Year			
Fall				Spring			
Course No.	Course Name	Hrs	Gen Ed	Course No.	Course Name	Hrs	Gen Ed
PHIL 1103	Intro to Philosophy	3	X	POSC 2103	Intro to US Government	3	X
MDIA 1003	Mass Communication	3	X	PSY 3613	Cultural Psychology	3	
ART 2503	Fine Arts Visual	3	X	EMPH	Emphasis Area Course	3	
ISBA 2033	Programming Fundamentals	3		CHEM 1043/1	Fund. Concepts of Chemistry + Lab	4	X
DIGI 2783	Human Centered Design	3		Elective	Elective	3	
Total Hours		15		Total Hours		16	
Year				Year			
Fall				Spring			
Course No.	Course Name	Hrs	Gen Ed	Course No.	Course Name	Hrs	Gen Ed
THEA 2503	Fine Arts Theatre or Fine Arts Music	3	X	ENG 3023	Creative Writing	3	
EMPH	Emphasis Area Course	3		EMPH	Emphasis Area Course	3	
Elective	Elective	3		Elective	Elective	3	
Elective	Elective	3		Elective	Elective	3	
Elective	Elective	3		Elective jr/sr	Elective	3	
Total Hours		15		Total Hours		15	
Year				Year			
Fall				Spring			
Course No.	Course Name	Hrs	Gen Ed	Course No.	Course Name	Hrs	Gen Ed
DIGI 4773	Design Build	3		DIGI 4773	Design Build	3	
EMPH	Emphasis Area Course	3		DIGI 4793	Digital Innovations Portfolio	3	
Elective jr/sr	Elective	3		EMPH	Emphasis Area Course	3	
Elective jr/sr	Elective	3		Elective jr/sr	Elective	3	
Elective jr/sr	Elective	3		Elective jr/sr	Elective	3	
Total Hours		15		Total Hours		15	
Total Jr/Sr Hours		45		Total Degree Hours		120	